



## 2022 PONY Challenge Rules

Get a timer if you do not have one. (Coach as if the game will last 5 innings)

MGSL & PONY rules apply just like the regular season – use line up cards, ball rotation all per MGSL summer rules.

**Coin flip** to determine home team for ALL GAMES

**Time starts** at the conclusion of ground rules. (Not the first pitch)

**Game time** 1:20 (drop dead). Revert back to the last full inning

**Report the score** – Give the scores to the MGSL officer on site.

**Ties Count** –

**Next game time** is 1:35 from the start of your game. Please clear the bench area (unless you are staying) **immediately** following “thank you fans, etc”.

**Mercy rule** is 10 after 5 innings  
(MGSL B rules apply for games involving the B's & Rookies)

**Infield warm-ups** - first inning - 5 pitches plus infield ball  
remainder of game - three pitches, NO infield balls

Hitting sticks, soft toss of any sort, is prohibited once the game begins

**New chalk** – As time allows

**Umpire fee** is \$45 per team - (two man)

**Umpire fee** is \$25 per team with one umpire (10U)

**Game balls** - The MGSL will supply a limited number of new balls. Have “used” MGSL balls available.

A \$100 fine will be assessed for any "No Shows".

**Tie breakers –**

The "top two teams" will be determined by  
2 points for a win 1 point for a tie – most points wins

**Tie breaker –**

Two teams tie

- 1) Head to head
- 2) Runs against
- 3) Most innings with zero runs against (if none use one, two or three runs)

Three teams tie –

- 1) Runs against
  - 2) Most innings with zero runs against (if none use one, two or three runs)
- Once one team is eliminated revert to two team tie breaker - noted above.

**Awards** - the winner of each division / pool (there be eight winners over the weekend) Each Winner will receive a banner. No other prizes will be awarded.

**Rainouts –** VERY limited diamond space. Reschedules by agreement